



Cogenhoe Primary School – Year 2 Long Term Plan 2022-2023

	Autumn Term 1 7 Weeks Courage	Autumn Term 2 7 Weeks Confidence	Spring Term 1 5 ½ Weeks Curiosity	Spring Term 2 6 Weeks Courtesy	Summer Term 1 6 Weeks Compassion	Summer Term 2 7 Weeks Pride
THEME	Capital cities (UK) Geography	Treasure Hunters Geography	Wild Weather Geography	Inspiring Innovators (inventions) History	When in Rome.. The Arts	Stars in your eyes History
Fiction and Non-Fiction books	Flags & capital cities of the world All countries, capitals & flags of the world	Wild weather by Emily Bone A wonderful world of weather Questions and answers about the weather	Stories of pirates Pirate diaries	100 inventions that made history Inventor who changed the world The story of inventions		Grace Darling By Christine Bell Usborne Famous Lives: Florence Nightingale I am Rosa Parks Who was William Shakespeare?
Maths	Number and place value	Addition and subtraction	Measurement: length & height, Weight & volume	Multiplication & division	Fractions / Properties of shape/ position and direction	Consolidation
Talk for Writing	Journey Recount Sentence construction Story structure and cohesion Writing full stories and chronological recounts.	Finding Non-chronological report Sentence construction Story structure and cohesion Writing full stories and non-fiction features.	Warning Instructions Sentence construction Story structure and cohesion. Use of synonyms, adverbs and imperative verbs Writing full stories and non-fiction features.	Warning Description - animals and setting. Action – adverbs.	Biographies Persuasion Sentence construction Story structure and cohesion Writing chronological features and non-fiction features.	Recount Poetry Writing chronological features and non-fiction features. Poetic features

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Reading	Famous 5		The Enchanted Woods		Charlotte's Web	
Science	Materials Comparing suitability	Space Naming the planets Movement of the planets Day and nights The Moon	Animals including Humans Life cycle Diet and health Basic needs RSE to be completed in Term6	States of matter Solids, liquids and gases grouping Melting and freezing	Habitats Naming things that are alive and dead Suited habitats Food chains Key Vocab – Predator and prey	Habitats cont and RSE
PE	Dance and gymnastics		Games: Team and invasion games		Athletics: control, balance and fitness.	
History				Significant global events Events beyond living memory		Significant individuals Events beyond living memory
Geography	Locational/place knowledge	Human and physical geography/	Locational knowledge and understanding of global events			
Art	Collage of flag or national emblem. City buildings – Stephen Wilshire	Outer space art	Weather - Water colours	Stained glass window		Portraits
DT				Creating inventions Looking at different inventors, children create their own.	Cooking Pizzas Creating and designing Italian Pizzas	Food Art by Dan Cretu Explore a range of Dan Cretu's art work. Using foods, can children re-create and adapt.

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RE	Light and Dark Harvest, Diwali and Advent. How are these celebrated. What is same and what is different about them?	Ceremonies. Why is it important for people to celebrate their beliefs?	Nature and God Why should we appreciate and respect the world around us?	Rules and Routines. If there were no rules of routines, what would the consequences be?	Places of worship Why do people worship in special buildings?	Beginnings and Endings. How do we feel when things come to an end? Why should we look forward to change?
PSHE	SCARF: Me and my relationships	SCARF: Valuing difference	SCARF: Keeping myself safe	SCARF: Rights and responsibilities	SCARF: Being my best	SCARF: Growing and changing
Computing	We are astronauts Have a clear understanding of algorithms as sequences of instructions. • Convert simple algorithms to programs. • Predict what a simple program will do. • Spot and fix (debug) errors in their programs.	We are game testers Describe carefully what happens in computer games. Use logical reasoning to make predictions of what a program will do. Test these predictions. Think critically about computer games and their use. Be aware of how to use games safely and in balance with other activities.	We are photographers Consider the technical and artistic merits of photographs. Use a digital camera or camera app. Take digital photographs. Review and reject or rate the images they take. Edit and enhance their photographs. Select their best images to include in a shared portfolio	We are researchers Develop collaboration skills through working as part of a group. Develop research skills through searching for information on the internet. Improve note-taking skills through the use of mind mapping. Develop presentation skills through creating and delivering a short multimedia presentation.	We are detectives Understand that email can be used to communicate. Develop skills in opening, composing and sending emails. Gain skills in opening and listening to audio files on the computer. Use appropriate language in emails. Develop skills in editing and formatting text in emails. Be aware of online safety issues when using email	We are zoologists Sort and classify a group of items by answering questions. Collect data using tick charts or tally charts. Use simple charting software to produce pictograms and other basic charts. Take, edit and enhance photographs. Record information on a digital map.
Music	Charanga: Hands, feet, heart Nativity		Charanga: I want to play in the band		Charanga: Reflect, rewind and replay Class Assembly	
WOW moment	Use of Google Earth and 360 to visit cities and cathedrals Virtual Coach Trip	Space Centre Planetarium	Tweet BBC and MET weather forecasters	Science Museum/ Uni visit or STEM event?	Secondary Art or Uni Art student involvement?	Invite parents in to talk about their lives. Look at the famous people of Northampton?

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